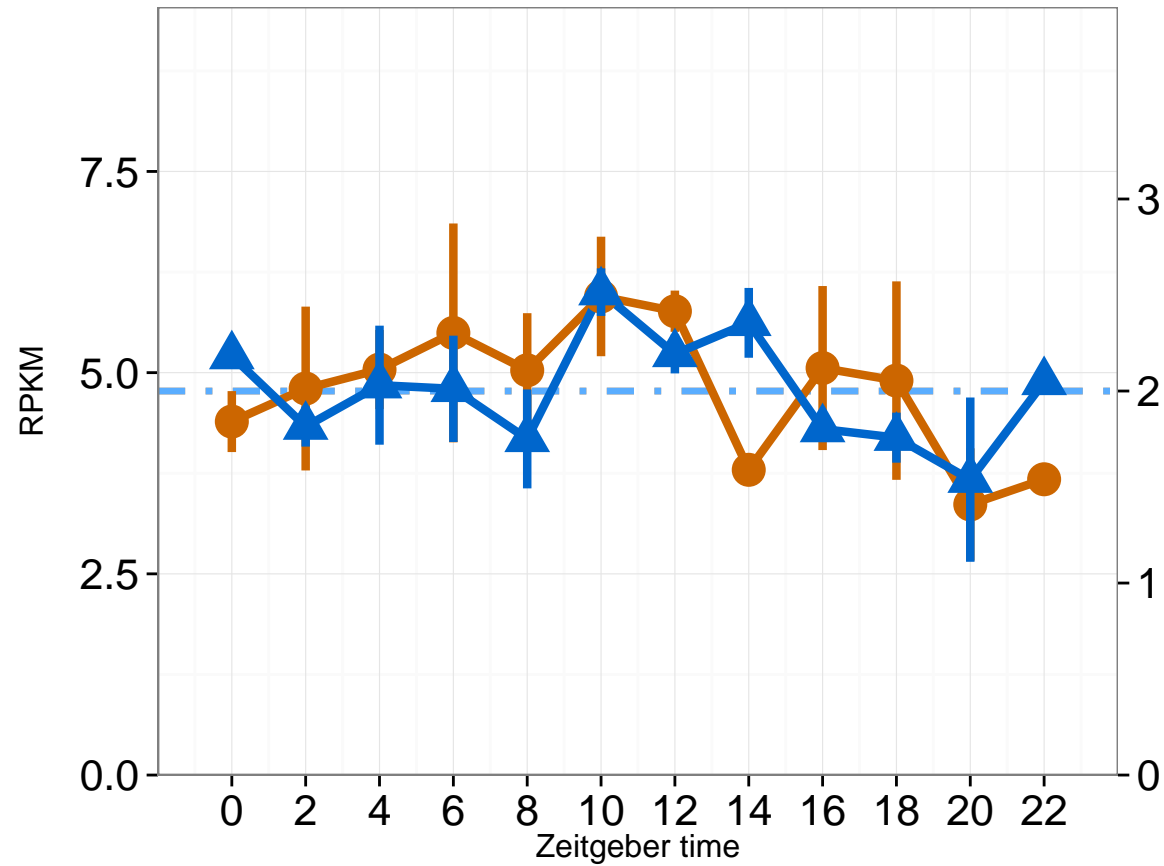


# Bend7



# Bend7

